

Robins	Use a range of materials to design and make products	Share ideas, experience and imagination (using drawing, painting and sculpture)	Develop a range of art and design techniques	Study a range of artists
This is me.... Ellesmere Port Digital Media and canal art	Use paint program on laptops to draw pictures of Ellesmere Port	Share ideas about what art is and where it can be found. Work as part of a group to create a piece of work and also create art work independently. Draw from imagination, observation and memory to design things, record observations, tell stories and express thought and feelings to others.	Experiment with digital media to use a wide range of tools to create different textures, lines and tones, colours and shapes.	Hal Lasko
Famous people	Explore a range of mediums and discover their range of effects when designing and making a product.	Share ideas about what art is and where it can be found. Work as part of a group to create a piece of work and also create art work independently. Draw from imagination, observation and memory to design things, record observations, tell stories and express thought and feelings to others.	<b>3D Clay:</b> Make models in clay or other malleable materials for particular purposes. Discover how to join two pieces of clay so they won't fall apart, by roughing both surfaces with a toothbrush. Learn how to roll an even slab of clay by using a rolling pin on top of two wooden batons	Look at and talk about the work of artists who use different kinds of techniques including drawing, collage, use of ICT, etc. Create a piece of art in the style of an artist.
Australia vs Ellesmere Port Aboriginal Art		Share ideas about what art is and where it can be found. Work as part of a group to create a piece of work and also create art work independently. Draw from imagination, observation and memory to design things, record observations, tell stories and express thought and feelings to others.		Look at and talk about the work of artists who use different kinds of techniques including drawing, collage, use of ICT, etc. Create a piece of art in the style of an artist.  Emily Kame Ngwarreye George Seurat

Owls	Use a range of materials to design and make products	Share ideas, experience and imagination (using drawing, painting and sculpture)	Develop a range of art and design techniques	Study a range of artists
Uk, London and the Fire of London Building structures	Experiment with different types of materials to design and make products. Use a range of mediums to design products and decide on a preference.	Make art individually and collaboratively, sharing ideas for design, technique and use of materials.	<b>3D:</b> Use junk materials (and/or crumpled newspaper/ carrier bags covered with layers of paper and PVA, adding decoration and colour) to design and make a 3D object.  Identify what they might change in their current work or develop in their future work.	
Seven continents, 5 oceans Mixed Media	Investigate different methods of designing; including drawing and use of ICT. Decide on methods, materials and processes. Use a range of mediums to design products and decide on a preference.		<b>Collage:</b> Find out how to make collage pictures for particular purposes by cutting, tearing and sticking varied papers and objects to a background.  Experiment with a range of materials and methods to create a variety Identify how to cut shapes accurately from paper and thin card and cut different kinds of line.	David Hockney Discuss and describe the work of notable artists, artisans and designers. Use some of the studied artists to create pictures in the style of their works, copying techniques to reproduce the art work.  Discuss and describe the work of notable artists, artisans and designers. Use some of the studied artists to create pictures in the style of their works, copying techniques to reproduce the art work.
Chester Zoo Printing	Investigate different methods of designing; including drawing and use of ICT. Decide on methods, materials and processes. Use a range of mediums to design products and decide on a preference. Experiment with different types of materials to design and make products.	Discover together how to use drawing as a precursor for other art work, including for example in a class sketch book.	<b>Printing:</b> Understand that the purpose of printmaking is to create multiple images and patterns. Mimic print from the environment (e.g. wallpapers).. Make mono prints by spreading paint Experiment with a variety of objects to create a print. Press, roll, rub, and stamp to make prints.	William Morris